Map filled with annotations whose locations and titles have been derived from the murals. Clicking them also allows the user to go to a detail view of the mural annotation they pressed on the map.

A centre button. If the button is on, then the map will always be centred on the user, if it is off, then it allows the user to control and move their map.

A table containing the details of each mural (thumbnail, title and subtitle)
They are also ordered according to their distance to the current user location. Their order will change as the user moves

To go back to the map, this screen can be pulled down from here. Adding a button in an awkward spot is useless, and as most of the screen is taken up, it would make sense to leave it as is.

Pictures shuffle withing the UIImageView. They are animated so if there are multiple images, they will switch every 2 or so seconds.
If there are no images, then a large 'image' icon would appear.

A label is made using the details of the mural, more specifically the title, artist, and info.

Adding the name of artist and title of mural are in bold making it easier to read and putting an accent on those details most of all. (took an unnecessarily long time to do within the same label)